

# Timetable 7 day course

## Talent development in the classroom

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	<i>Hello everyone!</i>	<i>Why, what for and how</i>	<i>Let's play!</i>	<i>Computational thinking</i>	<i>Cooperating</i>	<i>Working together</i>	<i>Saying GoodBye</i>
9:00-11:00		Benefits of the methodical use of active methodologies.  Challenge-based learning as a powerful tool for the development of critical thinking.	Pedagogical bases of game-based learning.  Scape room, break out, treasure hunt as a learning tool.	Let's work with robotics and TICS.  Bots and boards.  Apps.	Cooperative learning, how do we use it?  Practical cohesion dynamics.	Dynamics of group creation.  Group elaboration of a creative and attractive presentation on what has been learned.	Sharing your good practice!  Find a partner - project
11:00-11:30		BREAK	BREAK	BREAK	BREAK	BREAK	BREAK
11:30-13:30		Bases of service learning and examples of good practices.	Practical activities with different games.	Practical examples of the use of ICTs for content learning.	Cooperative learning structures.	Presentation of the work and sharing.	Evaluation & Awarding diplomas
		FREE LUNCH	FREE LUNCH	FREE LUNCH	FREE LUNCH	FREE LUNCH	
Afternoon Activity	16:30 - 19:30 Registration at course centre & Icebreaker dynamics					18:00 - 21:00 Cultural evening	

The planning of activities may be subject to slight changes in order to update the training.